



WOLVERINE

James Howlett

FIGHTING
melee

AGILITY
ranged • dodge

STRENGTH
damage • grapple

ENDURANCE
stamina • resist

REASON
knowledge • invent

INTUITION
senses • initiative

PSYCHE
willpower • magic

INCREDIBLE (40)

REMARKABLE (30)

EXCELLENT (20)

REMARKABLE (30)

TYPICAL (6)

MONSTROUS (75)

INCREDIBLE (40)

HEALTH
F+A+S+E

KARMA
R+I+P

RESOURCES
afford by rank

POPULARITY
fame

120

121

TYPICAL (6)

SHIFT-0 (0)

MOVEMENT

GROUND

1 AREA

TALENTS

WRESTLING

MILITARY

DETECTIVE/ESPIONAGE

INTIMIDATION/INTERROGATION

SURVIVAL

ORIENTAL WEAPONS

RESIST DOMINATION

MOTORCYCLE

MULTI-LINGUAL

POWERS

DAMAGE

the number = how much damage this hit deals

ABSORBED

the number = how much damage this armor blocks per hit

SENSE

the number = how sharp this sense is (intensity it detects through)

RESTORED

the number = Health restored

EA

edged hit — roll Fighting on the Universal Table

ADAMANTIUM SKELETON (ADAMANTIUM BETA)	EXCELLENT (20) EA	Pure Adamantium is the strongest substance known to man, CL1000 material rank. Wolverine's entire skeletal structure has been molecularly bonded to the nearly indestructible metal Adamantium. As a result, Wolverine's bones are virtually unbreakable, and his claws are capable of cutting through almost any substance depending on its thickness and the amount of force he can exert. Due to his healing factor, the presence of Adamantium in his body does not interfere with his bones' normal function of generating blood corpuscles. As a result he has Excellent body armor against Physical Attacks/Typical protection against Edged and Energy Attacks (though he can be cut and does bleed). He can inflict Remarkable damage with his fists or Incredible damage on a charge (as blunt attacks, before considering martial arts talents), and he can Stun or Slam opponents of a higher Endurance than his Strength. Nothing can cut through or break Wolverine's bones.
CLAWS	MONSTROUS (75) DAMAGE EA	Wolverine has three Adamantium 12 inch claws mounted into the back of each hand and are housed in his forearms. He can pop them out individually or as a group at the slightest whim. Wolverine can do up to Monstrous damage with these claws on the Edged Attack column. He will strike for no more than Excellent damage if he is fighting another human. Wolverine's claws are unbreakable made from CL1000 pure Adamantium (The claws do not ignore Force Fields but may still damage the field if the damage inflicted by Wolverine's claws is greater then the power rank of the Force Field).
REGENERATION	AMAZING (50) RESTORED	Amazing 5 points around with rest; without Adamantium Skeleton, Wolverine's regeneration rank is Unearthtly.
SELF RECOVERY	UNEARTHLY (100) RESTORED	Unearthly ability to recover lost Endurance ranks.
RESISTANCES	UNEARTHLY (100) ABSORBED	Unearthly to Toxins & Disease.
ANIMAL EMPATHY	AMAZING (50)	Amazing rapport with predatory animals and can communicate with them on a basic level, he can't control them but can get his point across to them
ENHANCED SENSES	MONSTROUS (75) SENSE	Monstrous smell and Incredible hearing/sight, he can smell a target long before he see or hears them (75 areas opposed to 40).
TRACKING	MONSTROUS (75) SENSE	Monstrous ability for Logan to track by smell, much like a bloodhound. He can remember previous scents, can detect illusions by their lack of odor, and identify people by their scents. He can track by smell, much like a bloodhound. He can remember previous scents, can detect illusions by their lack of odor, and identify people by their scents.
NIGHT VISION	REMARKABLE (30) SENSE	Remarkable ability to see in nearly total darkness settings over 5 areas.
BERSERKER	UNEARTHLY (100)	Ignore all Stun results; All attacks are at +1CS, & Unearthly resistance to mind control and other mental attacks. A successful yellow Psyche FEAT must be made to come out of it, a green feat if it is some he trusts

EQUIPMENT

Throughout his life, Wolverine has used a variety of bladed weapons, most frequently daggers and, at times, swords. He has also wielded many different types of firearms throughout his careers as a soldier, a mercenary, and a spy.

CONTACTS

DEPARTMENT H

CIA

X-MEN

ALPHA FLIGHT

HYDRA

AVENGERS