



THING

Benjamin Grimm

FIGHTING

melee

AGILITY

ranged · dodge

STRENGTH

damage · grapple

ENDURANCE

stamina · resist

REASON

knowledge · invent

INTUITION

senses · initiative

PSYCHE

willpower · magic

INCREDIBLE (40)

GOOD (10)

MONSTROUS (75)

MONSTROUS (75)

GOOD (10)

GOOD (10)

REMARKABLE (30)

HEALTH

F+A+S+E

KARMA

R+I+P

RESOURCES

afford by rank

POPULARITY

fame

200

50

GOOD (10)

0

MOVEMENT

GROUND

1 AREA

TALENTS

PILOT

MARTIAL ARTS B

WRESTLING

POWERS

ABSORBED

the number = how much damage this armor blocks per hit

SENSE

the number = how sharp this sense is (intensity it detects through)

BODY RESISTANCE

AMAZING (50)

Amazing protection *vs* physical and energy damage

ABSORBED

RESISTANCE TO FIRE

MONSTROUS (75)

ABSORBED

PROTECTED SENSES

REMARKABLE (30)

Remarkable protection vs. sonics

SENSE

CONTACTS

FANTASTIC FOUR

AVENGERS

SHE-HULK