



MISTER FANTASTIC

Reed Richards

FIGHTING	GOOD (10)	HEALTH	52
melee		F+A+S+E	
AGILITY	TYPICAL (6)	KARMA	100
ranged · dodge		R+I+P	
STRENGTH	TYPICAL (6)	RESOURCES	REMARKABLE (30)
damage · grapple		afford by rank	
ENDURANCE	REMARKABLE (30)	POPULARITY	50
stamina · resist		fame	
REASON	AMAZING (50)		
knowledge · invent			
INTUITION	EXCELLENT (20)		
senses · initiative			
PSYCHE	REMARKABLE (30)		
willpower · magic			

MOVEMENT

GROUND
1 AREA

TALENTS

ELECTRONICSENGINEERINGPHYSICSREPAIR/TINKER

POWERS

ABSORBED the number = how much damage this armor blocks per hit

INTENSITY the number = how hard for targets to resist (their FEAT difficulty)

GP grapple — roll Strength on the Universal Table

ELONGATION	MONSTROUS (75)	Monstrous, up to 1500 feet
	INTENSITY	
PLASTICITY	MONSTROUS (75)	Monstrous with the following effects: Form a bouncing ball with Monstrous Agility and Good speed; form a glider with Feeble airspeed; Gorm parachute for up to 4 people; Good disguise ability; Formless puddle to flow through almost any opening; Amazing ability to assume any geometric shape; Amazing ability to become as thin as paper; Grapple with Remarkable strength up to 4 targets.
	GP	
BODY ARMOR	REMARKABLE (30)	-5CS damage from blunt attacks; Remarkable vs. other physical attacks; Good vs. energy attacks.
	ABSORBED	
HYPER-INVENTION	MONSTROUS (75)	Reed has the Monstrous ability to comprehend/design/repair technology.
HYPER-INTELLIGENCE		Reed's natural mental abilities were enhanced by the mutation. Should his powers be negated his mental attributes drop by -1CS.

CONTACTS

AVENGERSSILVER SURFERINHUMANSANY SUPERHEROIC PERSON IN THE WORLDPHYSICSENGINEERING UNIVERSITIES AMERICA