



HAWKEYE

Clint Francis Barton

FIGHTING
melee

AGILITY
 ranged • dodge

STRENGTH
 damage • grapple

ENDURANCE
 stamina • resist

REASON
 knowledge • invent

INTUITION
 senses • initiative

PSYCHE
 willpower • magic

EXCELLENT (20)

REMARKABLE (30)

GOOD (10)

EXCELLENT (20)

TYPICAL (6)

REMARKABLE (30)

GOOD (10)

HEALTH
F+A+S+E

KARMA
R+I+P

RESOURCES
afford by rank

POPULARITY
fame

80

46

GOOD (10)

40

MOVEMENT

GROUND
1 AREA

TALENTS

WEAPON SPECIALIST: BOW

ARROWHEAD DESIGN

CONSTRUCTION

MARTIAL ARTS A

E

LEADERSHIP

MARKSMAN

POWERS

ENHANCED VISION

REMARKABLE (30)

Remarkable eyesight

LIMITATIONS

HAWKEYE IS 80% DEAF BECAUSE OF SPROLONGED EXPOSURE TO HYPERSONICS. HE NOW WEARS A SPECIAL HEARING AIDE THAT ALLOW HIM TO HEAR NORMALLY. IT CAN BE INCREASED TO PROVIDE REMARKABEL HEARING WITHIN A 2 AREA RANGE OR SHUT OFF GIVING HAWKEYE REMARKABLE PROTECTION FROM SONIC ATTACKS.

EQUIPMENT

SH

shooting — roll Agility on the Universal Table

TB

thrown blunt / ensnaring — roll Agility on the Universal Table

BOW	SH	This specialised bow may fire 3 arrows per round with a 7 area range.
HARNESS		Hawkeye's tunic harness has special quick release compartments capable of holding 36 additional arrow heads. The following 2 special heads are only ever carried in his tunic harness, never equiped as a general trick arrow.
ADAMANTIUM	EXCELLENT (20)	Excellent edged damage. Capable of piercing Unearthly materials.
VIBRANIUM	REMARKABLE (30)	Can deaden Remarkable energy or of force at target.
QUIVER		The quiver has a 36 shaft capacity. Each arrow is clamped to the base and unlocked by a slight twist whilst being drawn.; 12 standard target points inflict Typical shooting damage.; 6 have 3 bladed broadheads inflicting Good shooting damage.
"TRICK" ARROWHEADS		Hawkeye's modular arrowheads have a range of 7 areas. While these arrowheads are on shafts in Hawkeye's quiver he carries a spare in his tunic harness.
ACID	MONSTROUS (75)	Monstrous damage (3 areas range)
BLUNT	EXCELLENT (20)	Excellent blunt damage
BOLA	REMARKABLE (30)	Remarkable entangling attack
BOOMERANG	SH	(may be added to other arrows)
CABLE	INCREDIBLE (40)	2 areas long, Incredible material
ELECTRICAL	AMAZING (50)	Amazing damage, 5 areas
EXPLOSIVE	AMAZING (50)	Amazing damage
FLARE	GOOD (10)	Good light, Amazing damage
MAGNETIC	INCREDIBLE (40)	Incredible adherence, may cary cable or other arrowheads.
NET	TB INCREDIBLE (40)	Incredible entanglement
PUTTY	TB REMARKABLE (30)	Remarkable adherence to rough surfaces
ROCKET		Increase range +1area. Can carry other arrowheads.
SMOKE	EXCELLENT (20)	Excellent darkness in 1 area
SONIC	EXCELLENT (20)	Excellent noise, Endurance FEAT or stunned for 1-10 rounds.
SUCTION CUP	REMARKABLE (30)	Remarkable adherence to smooth areas.
TEAR GAS	REMARKABLE (30)	Remarkable Tear Gas in 1 area.
THERMAL	REMARKABLE (30)	Remarkable heat damage
VIBRATION	EXCELLENT (20)	Excellent force damage.

CONTACTS

AVENGERS

THUNDERBOLTS